

POP CULTURE CATALOG

WELLNESS SERVICES



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Everyman Gaming began as the blog of Alexander Augunas in January 2014, where he wrote about Pathfinder Roleplaying Game tips, tricks, and techniques for both players and GMs. In May of 2014, Alex began talks with the Know Direction Network about bringing his blog to their site under the name *Guidance*. At the same time, Alex transformed Everyman Gaming into the company it is today so he could begin self-publishing his works. In 2016, he teamed up with Rogue Genius Games to release *Ultimate Occult* and has remained with them since.

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~ Alexander Augunas
Publisher & Crunchmaster of Everyman Gaming LLC



FANDOM RULES

As you interact with popular culture, you'll no doubt begin to build a repertoire of your favorite brands, media, and entertainment, most of which possess a following of devoted and engaged individuals. Such followings are known as fandoms, and anyone belonging to a fandom is known as a fan. Belonging to a fandom grants you additional benefits and abilities, as described below.

JOINING A FANDOM

To join a fandom, you must engross yourself in the topics covered by the fandom. Most fandoms require that you engage with the fandom's topic for 24 hours. These hours don't need to be consecutive, but each session must be in 1-hour increments and cannot exceed 8 hours. Once you've accrued the necessary amount of engagement, you simply need to declare that you're a member of the fandom in order to join it.

You can belong to a total number of fandoms simultaneously equal to 1 + your Charisma modifier (minimum 1). In addition, for every 5 ranks you possess in any skill, you can join one additional fandom that lists that skill as an associated skill. For example, if you have 5 ranks in Computers, you can join one additional fandom that lists Computers as one of its associated skills. Detailed below is a list of several fandom categories and their associated skills:

- » Athletes or Sports Teams (Athletics, Culture)
- » Cruise Lines (Culture, Piloting, Survival)
- » Infosphere Series (Culture, Profession [actor])
- » Infosphere Sites (Computers, Culture)
- » Movies (Culture, Profession [actor])
- » Musicians (Culture, Profession [musician])
- » Wellness Services (Culture, Diplomacy)

LEAVING A FANDOM

You can leave any fandom that you belong to whenever you want simply declaring that you've left it. Once you leave a fandom, you immediately lose access to its fandom perk (see below). You can rejoin any fandom that you previously belonged to whenever you want, using the rules for joining a fandom as outlined above. When rejoining a fandom, you only need to engage with its topic for 12 hours instead of the usual 24.

FANDOM PERKS

Each fandom possesses a unique benefit that you gain for having engrossed yourself in the fandom's topic. This benefit is known as a fandom perk. Although you can have one fandom perk per fandom you belong to, you may only have one fandom perk active at a time. Each time you take a 10-minute rest to regain Stamina Points, you can choose one of your fandom perks to be your active fandom perk. This causes any previously chosen fandom perks to become inactive until chosen again. Additionally, you can spend 2 Resolve Points as a full action to swap your active fandom perk for a different fandom perk.

WELLNESS SERVICES

A wellness service is any practice employed with the aim of improving the mental and physical health of the patient. Traditionally, the services described in this section are distinct and disparate and are sometimes pursued recreationally, but they are united in their focus on the well-being of the client. Wellness services are categorized as either EBM, meaning their treatments are evidence-based, or unproven, meaning there is no significant scientific evidence proving the service's medical effectiveness. Unproven medical treatments are sometimes called alternative medicine, a branding technique designed to disguise the treatment's lack of proven results.

This section details a number of popular wellness treatment providers in the Xa-Osoro System as well as in nearby star systems. Each service notes the treatments it improves, their price markup compared to the average values given on page \$, and the planets in the Xa-Osoro System where the provider can be located.

AROMATIC INNOVATIONS

Price Modifier ×1.5; **Location** Ashaleth, Xa-Osoro;
Services aromatherapy.

DESCRIPTION



Located in the flowery fields of the toroid planet, Ashaleth, Aromatic Innovations is a mass producer of aromatherapy incense, oils, and vapors whose products are commonly used in wellness centers across the Xa-Osoro system and beyond.

The delightful aromas manufactured by Aromatic Innovations are cultivated by hand in the company's renowned aroma garden, Scentsory Park, which visitors from across the system pay to tour. In addition to serving as their factory, production and shipping center, the company's headquarters also serves as an aromatherapy lounge, with specialized rooms where guests can relax in comfort in an environment rife with their favorite Aromatic Innovations scents. Popular aromas include Trihive Fusion, Raspberry Delight, Gigglesberry Blend, and Lady of the Night. In total, Aromatic Innovations boasts a catalog of over 300 scents using plants from over three dozen worlds, and the corporation regularly sends trained aroma chemists, affectionately called aroma diplomats, on first contact missions in order to discover exotic new aromatherapy techniques.

Recently, Aromatic Innovations has reportedly begun preliminary testing on production for a robotic massage chair with built-in oil and vapor dispensers known as the Automatic Dispenser of Aromatic Substances and Massage, A.D.A.O.S.A.M. for short, that was recently unveiled at a trade show on Tor. Prototypes for this machine are available for public testing, though many civilians remain hesitant due to recent reports of an automated massage chair built by a Hyperspace Station starship company that malfunctioned so severely that it nearly massaged a vesk to death. Public apprehension has resulted in Aromatic Innovations aggressively marketing their new product in commercials, infosphere shows, and movies produced throughout the Xa-Osoro System.

FANDOM PERK

Your love of Aromatic Innovations products has made you astoundingly good at detecting airborne scents. You gain a +2

bonus to Perception checks to notice aromas and smells, and gain blindsense (scent) with a range of 5 feet.

CHALBAREZ SPRINGS SPA

Price Modifier ×.5 for cold spring baths and hot spring baths, ×5 for all others; **Location** Tenguholme, Xa-Osoro;
Services bathing (algae, cold spring, hot spring, mud, resin, steam, and whirlpool).

DESCRIPTION



The Chalbarez Springs Spa is legendary among the inhabitants of the Xa-Osoro System, having originally been constructed by the tengu's messianic figure, Imijol River, as a place where visitors to the new tengu home world could find respite from the strange bouts of vertigo that have long plagued visitors to the planet, but curiously do not affect tengu. Unknown to scientists at the time, this vertigo is caused by Tenguholme's unusually high levels of vergonium dust, a rare compound that interferes with motor perception upon entering the inner ear, causing a near perpetual state of vertigo for creatures without means to prevent the dust from entering their ears. As luck would have it, tengu feathers naturally screen vergonium carbonate dust from the air, so they suffer none of the debilitating vertigo so many others experience on Tenguholme. Knowing that the planet's economy would suffer without a means of curing the vertigo, Imijol River meditated for three days and three nights on the problem, and according to folk tales she was granted a vision of a spring with crystal waters halfway up the tallest peaks in the Mindridge Mountains. Imijol River took a human friend who was plagued by vertigo to the spring she had dreamed of, and sure enough its waters produced a mist that seemed to quell the vertigo. Imijol River quickly set to building what would become the Chalbarez Springs Spa, named after her friend and the spa's first client.

Today, the Chalbarez Springs Spa remains much as Imijol River imagined it: a wellness location free and open to the public. Any legal citizen of the Xa-Osoro System can visit the expansive Chalbarez Springs Spa campus for free, its mists readily available as a means to provide relief to non-tengu without need for Vertigone, a medicinal ear drop that relieves the symptoms

of vergonium carbonate dust at the cost of expediting the user's earwax production and changing their earwax into an embarrassing shade of green. However, the facilities provide a number of unique luxury bathing experiences that far surpass those of simple immersion into water. Additionally, the free facilities are specifically designed to allow as many people as possible into the springs at a time, leaving them uncomfortably cramped and without any commodities, such as aromatic soaps and similar features. As a result, true fans of the Chalbarez Springs Spa usually opt to pay the spa's exorbitant fees for the higher quality and privacy they entail.

FANDOM PERK

Countless sessions at the Chalbarez Springs Spa have thoroughly cleansed your body and skin, giving you a small measure of protection from disease and irritants. You gain a +1 enhancement bonus to saving throws against diseases and effects that cause the sickened condition.

E.Z. EXFOLIATION SERVICES

Price Modifier ×1; **Location** Tor, Xa-Osoro System; **Services** Bathing (air, laser, magnet, nanite, powered, ultrasonic), body treatment, massage (exfoliating).

DESCRIPTION



Self-stylized as the supreme in efficient hygiene, E.Z. Exfoliation Services is a popular public bathing service provider founded on Tor by mechanoi C13-AN-3RZ shortly after their emancipation from 1010 Robotics in 250 A.N.. Like many liberated mechanoi, C13 sought purpose in the tumultuous galaxy they found themselves in, and seeing as the mechanoi was originally built to clean machinery used in construction of the 1010 SuperRing, C13 decided to put their skills to work providing cleaning surfaces to constructed citizens of the Radiant Imperium, establishing a bathing service that catered specifically to constructed beings called E.Z. Powered Baths. C13 couldn't have predicted that their powered baths, which utilized automated cleaning machinery to thoroughly cleanse their clients, would have caught on with organic clients as rapidly as it did, and C13 soon developed automated techniques for safely cleaning citizens of multitudes of races, renaming their business E.Z. Exfoliation Services to reflect the change in clientele.

Today, E.Z. Exfoliation Services is a powerhouse in the public bathing sector, as their services have expanded to include dozens of new techniques for serving "exfoliation with efficiency", as their corporate saying goes. E.Z. Exfoliation Services has exfoliation centers on every world belonging to the Radiant Imperium in the Xa-Osoro System, and they have expanded to include ultrasonic bathing, air bathing, and even exfoliating massages performed by automated robotic massage tables and chairs. Save for massage, all exfoliation treatments take 5 minutes or less as advertised, making the company popular with workaholics in need of a quick cleanse

and organics who are off-put by moisture-based bathing. C13's success has resulted in them becoming the Xa-Osoro System's most wealthy constructed citizen, possessing a net worth of several hundred million credits and climbing.

FANDOM PERK

E.Z. Exfoliation Services allows customers to sit back and relax while automated technology does all the hard work of cleansing them, and your patronage with E.Z. Exfoliation Services has given you plenty of opportunity to watch machines at work. You gain a +1 insight bonus to Computers checks and to Engineering checks to disarm traps, identify creatures, identify mechanical or robotic items, and to craft mechanical or robotic items. If you have an insight bonus of +1 or higher to either of these skills, you instead gain a +1 enhancement bonus to saving throws against effects created by computers, creatures with the technological subtype, and technological items.

RE: NUFRIEND MESSAGE

Price Modifier ×1.5; **Location** Ulo, Xa-Osoro; **Services** aromatherapy, massage (specializing in many-palm).

DESCRIPTION



Famed for bringing the many-palm massage technique to the Xa-Osoro System, Re: Nufriend Massage is a homely chain of massage therapy centers based on Vesk-71, a Vesk Empire colony world orbiting Ulo. Founded by a retired skittermander baseball star-turned-entrepreneur called Mazenyeet, Re: Nufriend is known for its friendly clientele who are always willing to help any nufriend who wanders into their establishment with all manner of back aches, pains, and woes. Mazenyeet has a way of massaging out knots in his clients' minds as well as their muscles, with even the most stoic of people willingly laying personal fears and traumas at the skittermander's feet with only the gentlest of provocations. That Mazenyeet has a history of offering sincere, helpful advice that has bettered the lives of many of his clients only makes people more willing to share their problems with him, and many joke that he puts the "therapist" in "massage therapist". In the five years since he opened his business, Mazenyeet has earned a master's degree in clinical psychology and encourages his staff to pursue similar avenues of training, paying for any college courses his employees take in fields of behavior analysis, clinical psychology, and similar fields. This corporate policy has earned Re: Nufriend Massage a positive public opinion and easy advertising through word of mouth, as Mazenyeet's clients have only nice things to say about him.

FANDOM PERK

Time spent at Re: Nufriend Massage has greatly improved your sense of identity and ability to rise above negative emotions and experiences. You gain a +1 insight bonus to Will saves against emotion effects and fear effects, and the DC to antagonize or demoralize you increases by +1.

TYPES OF WELLNESS SERVICES

Although the majority of wellness services don't have specialized names for the places in which their services are provided, throughout history several specific location names have become associated with specific kinds of wellness services. These service locations are briefly described below.

BATH HOUSE

A bath house is a location designed to provide public bathing services to clients. For the purpose of a bath house, the term "public" doesn't necessarily mean that all clients are bathing together. Many bath houses separate bathers based on age, gender, or physiology and many provide accommodations for individuals or small groups.

ONSEN

An onsen is an outdoor bathing house designed specifically for hot spring bathing. Onsens traditionally separate bathers by gender, but more modern onsens are increasingly mixed.

SAUNA

A sauna is a building designed to provide clients with heat sessions, usually as part of steam baths. Saunas use hot ovens to generate their steam, as opposed to heated bodies of water.

SPA

By definition, a spa is a location where mineral-rich spring water is used to give baths. Historically spas were places of medicine and healing used to give medicinal baths, but knowledge of modern medicine and the ineffectiveness of many of the old medicinal treatments have forced a renaissance that now situates spas as places designed to improve health, beauty, and relaxation and increasingly offer wellness services, like body warps and massages, to clients.

SARVATOVA'S SEVEN

Price Modifier ×7; **Location** Bantosian, Xa-Osoro;
Services aromatherapy, bathing (algae, hot spring, magnet, mud, steam, whirlpool), body treatments, massage (all).

DESCRIPTION



Nestled within the Sarvatova Springs resort, the Sarvatova's Seven is an extremely popular luxury spa whose primary attractions are the seven mystical springs located on Mount Ochkilecht, a dormant shield volcano that juts from the heart of Sarvatova Island. Mount Ochkilecht's seven springs were been famed for their mystic properties long before the Nova Age began, named for the seven noble virtues of the deity Bantosian, whom the bantosiai believe blessed the springs with his power. Those springs are Echaron (might), Jembonno (self), Movennie (youth), Ochamyi (swiftness), Payluchuli, Tckeleki, (ingenuity) and Zebzazra (beauty). According to bantosiai folk lore, those

who bath within these sacred springs are blessed with the virtue for which it is named. For instance, those who bathe in the font of Echaron watch its waters reshape their body into muscular frames akin to the most legendary of bantosiai warriors, while those who bathe in the font of Movennie watch years melt from their bodies as their youth is restored. Bathing too greedily in these fonts, however, has a steep price: for example, overindulgence in Echaron dooms the bather to watch their bodies enfeeble to mere skin and bones while overindulgence in Movennie leaves the bather trapped in the youthful body of a helpless babe. Where Sarvatova's Seven permits bathers access to the waters is far enough away from these springs' sources that such potent transformations never occur, however, but whether this is to protect bathers from overindulgence or to protect the spa's mystique from being proved fraudulent is unknown, however.

Despite clients being unable to verify the springs' legendary powers for themselves, thousands of people visit the Sarvatova's Seven spa every day to bathe in the fonts' runoff, paying exorbitant prices in order to do so. The spa is so popular that despite being part of the Sarvatova Springs' resort, it operates much as an independent business and those simply seeking a spa day are permitted entry without needing to be customers of the resort itself. The spa is especially popular with oligarchical elite, and some employees claim knowledge of secret spa centers higher up the mountain that are exclusive to the most influential residents of the Xa-Osoro System. Some believe that these centers house the hidden sources of the Mount Ochkilecht's seven springs, and that their waters are behind the near perfect appearances of many of the system's greatest stars and most celebrated celebrities.

FANDOM PERK

Whether or not the legends of Mount Ochkilecht's mystic springs are true, your frequent visits to the Sarvatova's Seven spa has blessed you with inexplicable luck. Whenever you attempt a saving throw, you can roll twice and use the higher result. You must declare that you are using this perk before attempting the saving throw. Once you've used this perk, you can't use it again until you spend 1 Resolve Point to rest for 10 minutes and regain Stamina Points.

STELLAR VORTEX RIVER-BATH HOUSE

Price Modifier ×4; **Location** The Lover's Knot, Xa-Osoro;
Services Bathing (zero-G).

DESCRIPTION



Located in the Lover's Knot on an asteroid known as LK-0456, the Stellar Vortex River-Bath House consists of a network of a single bath house that serves as the nexus for hundreds of miles of force fields that transports millions of gallons of water along sight-seeing tracks that weave in and out of the Lover's Knot asteroid belt that lays between the twin planets Eozzata and Ozari. Visitors to the river-bath are given specialized visors that allow them to zoom their vision in hundreds of times to see faraway wonders. Each visor also heats the water surrounding their bather while also producing a field of small bubbles around their body

by dispensing soap that froths instantly, creating a modesty-protecting shield of soap around the bather from the head down.

In many ways, the Stellar Vortex River-Bath House is equal parts hygiene and entertainment. Each of the Stellar Vortex River-Bath House's thirty tracks is designed to provide bathers with a breathtaking experience, whether they float between endlessly spinning asteroids, into forgotten caverns, past the feeding grounds of friendly creatures that have adapted to the vacuum of the Lover's Knot, or the hauntingly beautiful remnants of the planetary collision that created the asteroid belt in the first place during the Nova Age. During the wyvaran Ring Race, many of the bath house's tracks become front-row seats from which bathers can watch the system's best wyvaran athletes compete, doubling the cost of an already expensive river-bath.

FANDOM PERK

Floating along between the Lover's Knot on your many excursions to the Stellar Vortex River-Bath House has made you an expert on the space in and around the twin planets Eozzata and Ozari, as well as the asteroid belt that lay nestled between them. You gain a +2 bonus to Piloting checks to navigate from or into Eozzata, Ozari, or the Lover's Knot, and you always treat this region as one you're familiar with for the purpose of determining the check's DC unless the GM determines you are trying to navigate to a region that you would be unfamiliar with. In addition, if you take the pilot role in a starship combat that occurs within this region, this bonus also applies to all Piloting checks you attempt to perform stunts or determine your ship's initiative.

URAMESH EVER AFTER

Price Modifier ×2; **Location** The Lover's Knot, Xa-Osoro; **Services** Bathing (algae, grub, hot spring bath, necromantic), body treatments, massage (polymorphic).

DESCRIPTION



Based almost exclusively on the dead world Uramesh, Uramesh Ever After is a planet-wide corporation that caters almost exclusively to the undead, though in recent months they have begun to expand their operations to include the living as the Vizier's Council has become increasingly interested in bringing living tourism to Uramesh. To most, Uramesh Ever After's techniques are unorthodox at best and downright terrifying at worst. Originally founded by Hraz Al'Gurbed centuries before the Nova Age, Hraz designed his business around providing exfoliation services for the newly undead population that had chosen to stay behind on Uramesh following the deoxyian's complete harvesting of the planet's resources for their first world-ship. With no water for bathing along with the fact that for most citizens, traditional bathing waterlogged their corpse bodies, Al'Gurbed pioneered the practice of grub bathing, in which the individual immerses themselves in a vat of grubs that eat away damaged or calloused skin. For the uramae, Al'Gurbed bred these worms in vast quantities and after they had eaten away the undesired portions of his clients, slew them and used

their engorged flesh to rebuild what had been damaged.

Not only can living creatures experience this horrific bathing technique for themselves, but Al'Gurbed has concocted numerous other morbid exfoliation techniques to keep his niche living clientele coming back for more. Chief among them is what he calls necromantic bathing, in which Al'Gurbed animates the bather's dead skin so it walks right off of their bodies, carrying off dead skin and callouses so that only pink, healthy skin remains behind. Although gruesome, many of Uramesh Ever After's living clients applaud the company's uniqueness, displaying a fascination with the company's unique use of death magics for profitable ends.

FANDOM PERK

Frequent exposure from necromantic magic at Uramesh Ever After has provided you with a degree of tolerance for the undead. You gain a +1 enhancement bonus to Fortitude saves against death effects and the abilities of undead creatures. Once per day when you fail a Fortitude saving throw against such an effect, you can reroll your saving throw. You must use the new result, even if it is lower.

WILD SIDE HYGIENICS

Price Modifier ×2; **Location** Tor, Xa-Osoro; **Services** Aromatherapy, bathing (nanite), body treatments, cosmetic dentistry, massage (all).

DESCRIPTION



Founded by nuar entrepreneur Mar Cyclehorn 25 years ago on the planet Tor, Wild Side Hygienics was nuar's answer to a wellness services industry that he felt increasingly catered to humans over members of other species, especially those that humanity had the gall to call "beast-like" in the past. Prior to the founding of Wild Side Hygienics, members of races like catfolk, nuar, kitsune, and others struggled to find grooming services that catered to their physiology, with many being told to "go find a pet groomer" when they complained. While Wild Side Hygienics doesn't turn human customers away, their services cater to the Xa-Osoro System's more "wild" clientele, offering body treatments like fur grooming, feather preening, body scrubs and wraps, manicures and pedicures, and similar services tailored to those races. Wild Side Hygienics became an overnight success on Tor, prompting its growth onto countless other worlds in the Xa-Osoro System. Furthermore, its success prompted other wellness service providers to offer uniquely tailored experiences to races they had since neglected to serve, overall dramatically improving the available options for members of such races in the system.

FANDOM PERK

Your wellness treatments at Wild Side Hygienics has broadened your horizons, allowing you to more easily relate with members of other races. You gain a +1 bonus to Diplomacy checks with members of any animal-like race, such as catfolk, kitsune, nuars, or ysoki. In addition, you gain the racial language of one of these races as a bonus language, even when this perk is not your active perk.

OTHER PURCHASES

Wellness services are special purchases aimed at improving the mental or physical health of their patients. Their effectiveness varies heavily from service to service: some services, such as massage, are generally effective among the masses while others, such as acutherapy, are only effective when used on a specific population of clientele.

This section details a number of popular wellness treatments available in the Xa-Osoro System. Table 1: Other Purchases notes the quality of the treatment and its cost. When determining the price of a treatment at one of the named locations detailed in the previous section, multiply the treatment's cost by the establishment's price modifier to determine the final price. If an establishment offers multiple types of wellness services, you can purchase a single session that includes multiple wellness services by combining the prices together using the faster rate (either per session or per hour).

ACUTHERAPY

Acutherapy is a collection of similar occult wellness techniques designed to remove obstructions within a client's chakra network, the organ system within each living creature's body designed to contain that individual's soul within their mortal body. The chakra network consists of hundreds of pressure points; nodes on the body that allow an individual to channel energy from their immortal soul into supernatural power called chakra, the spiritual energy that allows mortal creatures to use magic. Individuals that lack the ability to use magic typically have less developed chakra systems, and as most individuals lack a capacity for magic pressure point therapy provides the majority of people with few benefits that can't be attributed to the placebo effect. For individuals capable of using magic or supernatural powers, however, accutherapy clears metaphysical blockages in the client's chakra system and helps fix imbalances in mental and spiritual energy.

ACUPRESSURE

Acupressure is a form of accutherapy that utilizes pressure placed onto a client's pressure points using the therapist's hands, elbows, or various implements to relieve stress and clear blockages to the chakra system. While acupressure techniques superficially resemble massage techniques, they differ in that acupressure concerns itself with pressure points first and not the location or tenseness of muscle.

ACUPUNCTURE

Acupuncture is a type of accutherapy wherein pressure is applied to a client's pressure point using dozens of needles that the therapist imbeds into the topmost layers of the client's skin to relieve stress and clear blockages to the individual's chakra system. Because it relies on painlessly penetrating upper layers of the skin with needles, many acupuncture therapists use a variety of custom-made needles in order to pierce through the hides of clients with unusually tough or durable skin.

AROMATHERAPY

Aromatherapy is the practice of treating stress and inducing relaxation using aromatic compounds such as incense, oils,

teas, and vapors. Many ancient cultures believed that aromas could influence the brain, unlocking a patient's innate healing capabilities through smell. Although such claims have proven false, there is a substantial body of evidence that suggests that aromatherapy is effective at reducing stress and can help treat the symptoms of many kinds of illnesses through the placebo effect. For these reasons, aromatherapy is usually practiced alongside other, more effective therapies to relax clients.

AROMATIC INCENSE

Aromatic incense is a dried plant material that, when ignited, releases a fragrant smoke. Incense can likewise be worked into candle wax, releasing fragrant aromas when its wax melts.

AROMATIC OILS

Aromatic oils are concentrated liquid distillations of fragrant plants that are applied directly to a client's body, typically via massage. Like all oils, aromatic oils are hydrophobic, meaning they cannot be mixed with water.

AROMATIC TEA

Aromatic tea is an infusion of plant material into water, typically by soaking the plants in water for extended periods of time. Although drinkable, aromatic tea usually isn't consumed; its used to wash and exfoliate a client's skin.

AROMATIC VAPORS

Aromatic vapors are essentially a special type of aromatic oil that is pressurized and ignited, creating pleasant-smelling air that is wafted directly into the client's nostrils.

BATHING

An essential part of maintaining one's personal hygiene, bathing exists in some form among all civilized societies as a means of preventing disease and maintaining one's appearance. Bathing is typically a private activity in developed civilizations, but despite this public bathing is a popular recreation activity with ancient roots steeped in tradition. Public bathing is usually offered at spas and similar facilities that specialize in a variety of cosmetic and personal hygiene services.

ACID BATH

An acid bath, sometimes known as an ooze bath, consists of a living ooze that is kept docile and confined within the bath, usually using a number of apparatuses designed to pleasantly stimulate the creature. Clients immerse themselves within the ooze's body, allowing its acids to digest their dead skin while melting away refuse. Acid baths are somewhat costly to maintain, as a myriad of expensive chemicals and compounds must be added to the ooze's body to reduce the acidity of its digestive track enough that bathing is safe and pleasant.

AIR BATH

An air bath uses powerful rotary fans to suspend clients midair, levitating them approximately 5 feet above the ground. While the stream of air that suspends the bather is powerful enough to dislodge dirt and dead skin on its own, a variety of aromatic, aerosolized cleansers are incorporated to leave bathers feeling fresh and clean following their bath.

ALGAE BATH

An algae bath uses a combination of salty water and rapid-growth algae to cleanse bathers. Algae baths occur in two steps. First the bather must be completely covered in a gooey agar that acts as fertilizer for the algae within the actual bath. Some algae bath houses allow bathers to coat themselves by fully immersing themselves in a tub of agar while others have attendants who prep the bathers for their bath beforehand, often massaging the agar into each bather to increase relaxation. Once a bather has been covered in agar, they immerse themselves in the bath proper. Over the next 10 minutes, vast tendrils of algae sprout across the bather's body that give the bather a fluffy blue-green appearance. Once the algae has fully grown, it shuffles away in search of a place to properly take root, taking each bather's stress and grime along with it.

COLD SPRING BATH

A cold spring bath uses mineral water that has not been geothermally heated. As the name suggests, cold spring baths utilize water taken from natural springs, with springs possessing high quantities of natural minerals being the most common. Cold spring baths are never heated for fear of disturbing the natural mineral composition of the water.

FLAME BATH

Incredibly dangerous for those not inured against flame, a fire bath utilizes low-intensity fire jets to sear dirt and grime from bathers. For creatures without a measure of resistance to fire, flame baths can be incredibly lethal as the fire blasting forth from the bath is akin to a point-blank shot from a laser pistol in terms of the burning and tissue damage done to the unprotected. As a result, flame baths are usually favored by creatures with fire resistance and all other creatures require some form of augmentation or magic in order to safely partake; after all, using armor upgrades or specialized clothing to withstand the flames renders the bath

TABLE 1: OTHER PURCHASES

Service	Price
Acuthery	
Acupressure	75
Acupuncture	75
Aromatherapy	
Aromatic incense, common	85
Aromatic incense, good	150
Aromatic oil, common	30
Aromatic oil, good	75
Aromatic tea, common	5
Aromatic tea, good	25
Aromatic vapor, common	25
Aromatic vapor, good	95
Bathing	
Acid bath	50
Air bath	100
Algae bath	45
Cold spring bath	25
Flame bath	30
Grub bath	30
Hot spring bath	25
Laser bath	75
Magnet bath	75
Mud bath	50
Nanite bath	75
Necromantic bath	25
Powered bath	10
Resin bath	45
Steam bath	25
Ultrasonic bath	60
Whirlpool bath	100
Zero-G bath	75
Body Treatments	
Body peel, light	150/hour
Body peel, deep	6,000/hour
Body scrub, common	55/hour
Body scrub, good	85/hour
Body wrap, common	150/hour
Body wrap, good	275/hour
Cosmetic Dentistry	
Nano Dentistry	2,000
Whitening	475
Massage	
Massage, aromatherapy	70/hour
Massage, deep tissue	65/hour
Massage, exfoliation	85/hour
Massage, gentle	50/hour
Massage, hot stone	100/hour
Massage, many-palm	100/hour
Massage, polymorphing	720/hour
Massage, rejuvenation	1,000/hour
Massage, sensual	200/hour

BENEFITS OF HYGIENE

While practicing good hygiene is relaxing for most individuals and failing to uphold one's hygiene is socially ostracizing, the true benefit of practicing good hygiene is health-related. Failing to uphold your hygiene to proper standards results in an increased risk of infection while also making others disgusted by your presence.

Whenever you go one week or longer without proper hygiene (bathing, brushing your teeth, and so on) you take a -2 penalty to Fortitude saves against contact and injury diseases. In addition, you take up to a -8 penalty to Charisma checks and Charisma-based skill checks to influence others. The severity of this penalty is determined by the GM based upon the NPC's tolerance for poor hygiene and the method you're using to influence that NPC. For example, the GM might rule that neglecting your hygiene might result in a -2 penalty to haggle with a street vendor, a -8 penalty to make a request of a gala attendee, or no penalty to handle an animal.

irrelevant, seeing as those same measures prevent the flames from cleansing an armored bather in the first place.

GRUB BATH

Instead of using a liquid medium, a grub bath utilizes maggot-like organisms that possess a taste for dead flesh to clean bathers. When immersed in the bath, the grubs gnaw off callouses, scars, and dead skin, leaving behind pink, healthy flesh in a matter of minutes. Despite the bath's obvious morbidity, grubs used for this type of bath are specifically bred to be repulsed by living flesh, and never harm the bather with their feeding. Regardless, this type of bath depends to be favored by piscine and reptilian creatures and leaves most mammalian creatures disgusted and unsettled.

HOT SPRING BATH

In contrast to cold spring baths, hot spring baths use natural mineral water that has been geothermally heated, meaning that the waters have been heated by the internal heat of the planet where the hot spring resides. Hot spring baths are never heated by other means for fear of disturbing the natural mineral composition of the water, and like cold spring baths their waters usually possess high quantities of natural minerals.

LASER BATH

True to its name, a laser bath utilizes a precision array of lasers to clean and exfoliate clients. Attendants first take painstakingly detailed measures of a client's body and upload the data into a supercomputer that oversees the bath's operation. Once fully uploaded, the computer runs several trial runs using streams of aromatic liquid to ensure that the measurements are safe and accurate. Once calibrated, the computer orchestrates a half-dozen state of the art lasers that blast off dead skin, dirt, and

similar detritus from the client's body in a matter of minutes.

MAGNET BATH

A magnet bath immerses the client in warm, soft, magnetic sand that is controlled via sophisticated machinery. Magnetized panels located in the walls and floors of the tub gently massage the sand around and into the client's body, scrubbing away dirt and detritus with a tingling sensation. Upon stepping out of the bath, the magnetic panels gently pull every grain of sand from the client's body, ensuring that each and every grain of sand remains within the bath.

MUD BATH

True to its name, a mud bath immerses the client in a mixture of liquid and peat. Clients are laid in a partially full tub of mud, before the tub is filled to engulf them up to their necks. Mud baths traditionally involve the use of mineral spring water alongside nutrient laden ash or soil, with mud made from volcanic ash being the most common. After the bath has ended, the client is brought to a cooling room where the mud is gently washed away alongside exfoliated dirt and grime.

NANITE BATH

Highly sophisticated in appearance, a nanite bath appears akin to a shimmering vat of liquid mercury, but in truth is a mass of hundreds of billions of microbots. Prior to entering the bath, attendants scan the client's physical form for augmentations and take genetic samples, uploading this information into the bath's mainframe. Once the client has immersed themselves into the vat, the nanites are programed to disassemble all material within the bath that is not registered as being "safe", such as dead cells or inert matter not part of one of the client's augmentations. Nanite baths are quick efficient, and completely erase all trace of grime and dirt from the subject, often reconstructing it into towels and other supplies for the facility.

NECROMANTIC BATH

Easily among the most macabre of baths, a necromantic bath utilizes necromantic magic to remove dead skin and dirt. After guiding the client into a ritual chamber, a trained mystic, instructs the client to fully immerse themselves into a vat of viscous, red liquid that strongly resembles blood. Once immersed, the attendant uses necromantic magic to animate the client's dead skin, hair, and other organic refuse into an undead husk that sloughs itself—and any dirt on the client—down a drainage pipe. Despite their morbidity and the fact that animated refuse becomes the property of the bathhouse, necromantic baths are popular because they take as little as 5 minutes to thoroughly clean and exfoliate clients.

POWERED BATH

Favored by constructed clients, a powered bath places the client on an automated conveyor belt down a preset bath. Along the belt, clients are blasted with pressurized water

and scrubbed clean by robotic arms outfitted with numerous sponge-like apparatuses. The AI programed into a powered bath is designed to gently scrub every nook and crevasse of their clients while also providing necessary treatments to improve locomotion, such as by applying lubricant to robotic bathers or massaging organic ones. Living clients often require specialized breathing apparatuses to comfortably use powered baths on account of the sheer amount of liquid water blasted at them at any given time.

RESIN BATH

A resin bath uses specialized resin to cleanse and exfoliate the skin. Just before a client steps into the bath, an attendant activates the resin by mixing coagulating agents into the vat or tub where the bath is to occur. Clients are outfitted with breathing apparatuses and fully immersed in the bath, covered completely by the sticky material as it hardens into firm yet brittle mass. Once the resin has hardened, a process that takes about 10 minutes, clients are permitted to remain within the hardened resin for as long as they care to. Once finished, a high-pitched sonic device is used to crack the resin into a fine shards that gently pull away dead skin, loose hair, dirt, and similar refuse from the client's body as they are revealed. Resins used for bathing come from a variety of worlds in a myriad scents, with bathers able to choose their favorite smells as a form of aromatherapy.

STEAM BATH

Steam baths utilize steam to induce perspiration, which clears out the client's pores and loosens dirt and refuse from their body so it can be easily wiped away after the bath has finished. A variety of different styles of steam baths exist. Traditional steam baths take place in a large room with a pool of imported spring water that is heated to create the needed steam while steam showers instead use single-person stalls for privacy. Saunas allow clients to control the amount of steam in the chamber via a heated oven. Clients pour provided water onto the oven, creating a steamy atmosphere that's suited to their preference and tolerance. Regardless of style, steam baths have a long history of use for their relaxing and cleansing properties.

ULTRASONIC BATH

An ultrasonic bath uses specialized machinery to create cavitation bubbles that agitate the bath's waters, blasting off contaminants from the bathers' bodies such as dirt or dead skin. A typical ultrasonic bath lasts approximately 10 minutes—any longer and the agitated waters start to painfully penetrate the bather's skin pores and orifices, sometimes leading to permanent damage.

WHIRLPOOL BATH

Whirlpool baths utilize moving water to dislodge dirt and similar refuse from the client's body. They can utilize hot or cold water and be natural or artificial, with natural whirlpool

baths typically utilizing a falling water from a natural hot spring combined with an engineered rock formation that causes the water to spiral around before continuing on its way, creating a natural whirlpool. Artificial whirlpool baths use jets to push water into a spiraling whirlpool and can be built anywhere as a result.

ZERO-G BATH

A zero gravity bath outfits clients with a special rebreather before fully immersing them within a liquid bubble, wherein they float effortlessly as gyrating turbines create highly carbonized bubbles that tickle away dirt and grime from the client's body. The turbines are designed to mirror the gentle motions of ocean currents, gently rocking clients with the waves. The motion and sensations of the bath are so relaxing that bathers commonly report being lulled to sleep during their baths like a babe in their mother's arms.

BODY TREATMENTS

Body treatments are a series of techniques that are designed to exfoliate and rejuvenate the skin, removing dead tissue and grime while also providing essential nutrients to newly exposed layers of living skin that give clients a refreshed, healthy look. Body treatments are also used to smooth out wrinkles, clear skin pores, soften the skin's texture, and generally improve its health and appearance. Body treatments can be applied specifically to the face with an aptly-named technique called a facial.

BODY PEEL

Also known as chemical peels, a body peel is designed to improve and smooth the texture and appearance of the skin. Body peels inflict controlled damage to the client's body using chemicals, lasers, or painless abrasions to remove the outermost layers of the client's skin. The resulting wound healing process causes the client to regenerate healthy, new tissue while the dead skin peels off harmlessly. Body peels can be dangerous when performed by the untrained, and as a result body peels aren't available as over-the-counter products.

BODY SCRUB

Body scrubs utilize a combination of aromatic soaps and gels in combination with abrasive objects such as microfiber clothes, pumice, or specialized sponges to scrub off dead skin and dirt from the client's body. Washes are specifically chosen for their ability to loosen the cellular bonds holding dead cells to the client's skin, and in many ways a body scrub resembles a combination of a massage and a bath.

BODY WRAPS

Called mud wraps in antiquity, body wraps involve covering a client's skin in peat and then wrapping their muddy body in specialized wraps made from plant material such as seaweed or thermal heating blankets. Body wraps typically last for an

hour to an hour and a half, after which the client is drawn a bath or taken to a showering facility to rinse off the wrap.

COSMETIC DENTISTRY

Cosmetic dentistry is the practice of using dental work to improve the appearance of a client's teeth, gums, or bite. In practice, there is little difference between the techniques used by dentists and cosmetic dentists

NANODENTISTRY

Nanodentistry is a relatively new procedure in cosmetic dentistry that has superseded a half-dozen older techniques, namely the use of bonding, bridging, gum lifts, reshaping, straightening, and veneers. As the name implies, nanodentistry uses dental nanobots to repair, reshape, and rearrange teeth within the client's mouth, optimizing cosmetic appearance while also relieving oral pain related to the size and shape of the client's teeth and their bite.

WHITENING

Whitening is a dental procedure that uses a heat-activated whitening agent to bleach the client's teeth, making them appear whiter. In clinical settings, whitening is achieved via laser, whose heat activates the bleaching agent and lightens the teeth color after the bleaching agent has been applied to the tooth. Self-whitening products can be purchased over the counter, but the procedure is safer and faster when performed by a licensed dentist.

MASSAGES

Massage is a series of techniques that place pressure on a client's body to relieve pain and reduce systems of stress. The benefits of massage vary greatly between individuals of different species; in humans, massage is associated with pain relief (particularly pain from musculoskeletal injuries) and reduction in anxiety, blood pressure, clinical depression, and heart rate. Massage is usually targeted at the neck, back, and shoulders, but full-body massages that also target the arms, legs, and torso likewise exist. Massage therapists are trained to never massage sensitive regions without consent.

AROMATHERAPY MASSAGE

An aromatherapy massage combines standard massage techniques with aromatherapy, using scented oils to help a client relax mentally, aiding in physical relaxation and stress relief. Oils are typically extracted from a variety of plants, particularly different kinds of herbs and flowers, and massage therapists trained in aromatherapy massage often conduct preference trials with new clients to determine their reactions to a variety of different scents, which are used throughout the massage. Before the Nova Age it was commonly believed that aromatherapy could also cure a variety of physical ailments and illnesses, but these claims have been largely debunked in favor of more evidence-based practices.

DEEP TISSUE MASSAGE

A deep tissue massage uses slow strokes coupled with deep pressure to massage deeper levels of their client's muscle tissue. Deep tissue massage is particularly effective at treating chronic pain or tightness in load-bearing regions on a client's body, such as a human's neck, back, legs, and shoulders.

EXFOLIATION MASSAGE

An exfoliation massage combines gentle massage techniques with exfoliation services to remove dirt and debris from the client's body while they're massaged. Massage therapists trained in exfoliation massage use a variety of scented washes and scrubs to remove dead skin, fur, scales, and feathers from the client's body while also washing away dirt and grime, leaving the client's skin clear and clean. Skin masks, salt baths, sonic showers, and other exfoliation tools are sometimes during an exfoliation massage with the client's consent to assist in removing filth from their bodies.

GENTLE MASSAGE

A gentle massage uses quick, gentle strokes performed in circular motion to relieve tension in the client's muscles, a technique typically referred to as "loosening" the client. Gentle massage is effective at relieving tension in muscles that a client uses frequently for long periods of time, such as lower back, shoulder, and neck muscles in a person who sits at a desk for long periods of time. It, alongside deep tissue massage, is one of the most commonly used massage techniques.

HOT STONE MASSAGE

As its name implies, a hot stone massage uses smooth, heated stones to help loosen client muscles and relieve tension and stress. Massage therapists employing this technique use specialized heaters to heat the stones to temperatures suited to loosening the client's body, placing stones at key muscular intersections to soften and loosen muscle tissue. The stones are similarly massaged onto the skin, though gentler than if by hand. Most clinics offering hot stone massage also offer hot towel massage, which is similar save that the therapist uses towels soaked in warm water and scented oil instead of stone.

MANY-PALM MASSAGE

The many-palm massage technique is a relatively new style of massage that combines traditional kasatha and skittermander techniques into a unified whole. The technique's name is derived from the fact that it's impossible to properly perform the technique with fewer than two sets of palms as it relies on overlaying gentle massage and deep tissue massage, rapidly switching between the two styles to maximize the client's muscle pliability. Massage therapists of two-armed races sometimes learn this style by acquiring detachable prosthetics to assist them, but most see the amount of time needed to learn to apply their muscle memory to untested robotic hands as too much of a hassle and prefer to hire kasatha or skittermander partners specifically for this technique.



POLYMORPHING MESSAGE

Offered only at clinics with proper licenses for service spellcasting, a polymorphic massage is a technique wherein a massage therapist uses spells or serums to change the client's form before and during the massage. Based on the principal that polymorphing magic sets its target's physical form to a generic, healthy state, the massage therapist uses the polymorphing magic to change the client's form before working them. As the polymorphing magic ends, the therapist massages the client's body as they return to their true form to attempt to work the body while the transmutation magic has rendered their body and muscle pliable. This style of massage is especially popular among natural shapechangers, who praise it for fully servicing them.

REJUVENATION MESSAGE

Although many massage clinics advertise that their techniques leave clients feeling refreshed and rejuvenated, true rejuvenation massage relies on magic rather than medicinal skill. Relatively new as a form of massage therapy, rejuvenation massage uses *rejuvies*, an age-reducing supplement, to regress the client to an age before they experienced any soreness or tension. Once regressed, the magic is slowly removed as the massage therapist guides the client back to their original age while using massage techniques to prevent the client's tension

or soreness from ever developing in the first place. Although effective, rejuvenation massage extravagantly expensive.

SENSUAL MESSAGE

Sensual massage combines standard massage techniques with techniques designed to physically pleasure and stimulate the client as a means of improving relaxation. This type of massage can be performed by licensed massage therapists of all genders and races on consenting adults in any licensed clinic. To practice sensual massage, a massage therapist undergoes a rigorous licensing process that emphasizes ethical behavior and client consent and are inspected regularly to ensure they comply with these expectations. When performed under ethical and consensual conditions, sensual massage's beneficial effects come from its ability to quickly stimulate the release of hormones associated with relaxation and happiness.

SHIATSU MESSAGE

Shiatsu massage combines standard massage techniques with pressure point therapy, resulting in a massage especially catered to helping spellcasters and supernatural creatures relax while realigning their chakra system. Shiatsu usually incorporates acupuncture techniques, but it can be adapted to work with other pressure point techniques as well.

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